



You don't stop playing because you grow old, you grow old because you stop playing"

- George Bernard Shaw







PROFESSIONAL

- 25 years in technology, content production and gamification Architectural Networking LAN/WAN, Hardware Support, Game Community Director, Educational Entertainer
- Hawaii Pacific University for B.S. in Computer Science
- Google Health & Technology Advisor during COVID19
- Educational Entertainer for Technology, Art, and Maker based learning
- Speaker at Mental Health America on Games and Mental Health
- Founder of the SteamDragons Esports & Streamer Team
- Founder of STEAMFest and XPCON Conventions for and about STEAM & Electronic Entertainment
- Podcaster/Streamer and Author of 8 published books





We're a remote team of Artists, Creators, Gamers, Streamers, Producers, and Psychologists that like to push a more Out of the Box Experience in Digital Media Through Gamification, Educational Entertainment, and Work Life Balance.



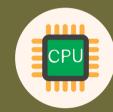




GAMIFICATION LEARNING



Video Game Story Writing



Hardware & Building PC Systems



Cosplay Design, Tools & Elements



Digital Art and Video Editing



Streaming & Podcasting



LETS CONNECT









